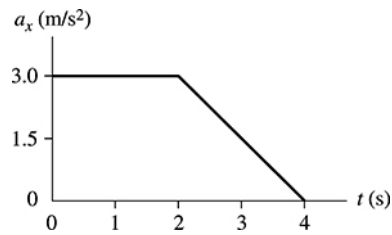


**6.28. Visualize:**



The acceleration is  $a_x = F_x/m$ , so the acceleration-versus-time graph has exactly the same shape as the force-versus-time graph. The maximum acceleration is  $a_{\text{max}} = F_{\text{max}}/m = (6 \text{ N})/(2 \text{ kg}) = 3 \text{ m/s}^2$ .

**Solve:** The acceleration is not constant, so we cannot use constant-acceleration kinematics. Instead, we use the more general result that

$$v(t) = v_0 + \text{area under the acceleration curve from } 0 \text{ s to } t$$

The object starts from rest, so  $v_0 = 0 \text{ m/s}$ . The area under the acceleration curve between 0 s and 4 s is a rectangle ( $3 \text{ m/s}^2 \times 2 \text{ s} = 6 \text{ m/s}$ ) plus a triangle ( $\frac{1}{2} \times 3 \text{ m/s}^2 \times 2 \text{ s} = 3 \text{ m/s}$ ). Thus  $v_x = 9 \text{ m/s}$  at  $t = 4 \text{ s}$ .